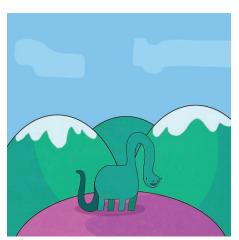
Creating a New Game

After beginning to design games on Scratch, can you create your own?

- 1. Research and compare existing games. What kind of games have you seen or played on your own device (phone/tablet/console), if you have one? What other games are popular on the Scratch network online?
- 2. Can you think of an idea for your own game? What character will you have? What will be the aim of the game?
- 3. You could plan or draw your ideas on paper first, then see if you can transfer to code in Scratch.

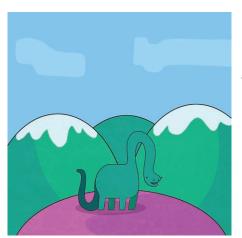


Online versions are available – just search for 'Scratch'. A free downloadable application is available from the Scratch website.

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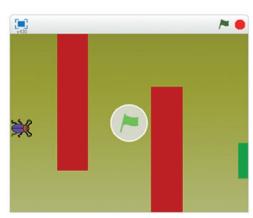


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Improving the Game

You have started developing a Maze Game using Scratch.

- 1. Can you design a new maze level for the game, perhaps planned out on squared paper? Make sure there is a route for the character to find that will lead to the exit. Consider the level of difficulty you're aiming for. Try it out with friends using your paper version.
- 2. Using the Scratch application, try designing a backdrop based on your new maze design. Can you recreate your plan on screen? Are there any parts you need to adapt?
- 3. Can you think of any other features to add to the game that will make it more interesting or exciting to play, such as sounds or other effects?



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